

# BLACK BEAR FOOTBALL

## 5 on 5 Passing League

5<sup>th</sup>-8<sup>th</sup> Grade\*  
Tuesday & Thursday  
6:00-8:00p.m.  
July 27<sup>th</sup> - August 5<sup>th</sup>



**Location:** Sterling High School Practice Field

**Ages:** 5<sup>th</sup> - 8<sup>th</sup> Grade 2010-2011

\*3<sup>rd</sup> - 4<sup>th</sup> can participate if parents feel they are able to compete with the older players.

**Purpose:** The purpose of this league is to develop skills, teamwork, and a love for football!

**Cost:** \$30 (\$25 Early Registration) - Includes T-Shirt, Mouthpiece  
2 games per night (as long as we have enough participants)

**Teams:** The team make up will be determined by the number of participants.

**Coaches & Supervisors:** Members of Black Bear Football Staff and Team

**5 on 5 Information:** 5 on 5 is a non-contact football league for 5th-8th grade students. The games are played on half of a football field with offenses always moving towards the same endzone. There are no running plays allowed, There is no pass rush and the QB must release the ball in a limited amount of time or be penalized. No safety equipment is worn (other than the mandatory mouth guard), so contact is very limited. No tackling is permitted; simply touching the offensive player stops play.

\*\*\*Early Registration\*\*\*Register at the same time as camp and save \$5

I hereby release and discharge the Sterling Recreation Commission and all persons connected with the activity from any and all liability arising from illness, injuries, and damages my child may suffer as a result of participation in this activity. I also understand the SRC and its workers are not responsible for any cost incurred for medical services for illness, injuries, and damages to my child while participating in this activity.

**Signature of Parent/Guardian:** \_\_\_\_\_ **DATE:** \_\_\_\_\_

**Player** \_\_\_\_\_ **Grade** \_\_\_\_\_

**Email** \_\_\_\_\_ **T-Shirt Size** Y A - S M L XL

\*\*\*Sponsored by First Bank & Sterling Recreation Commission\*\*\*